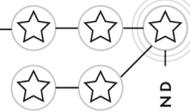
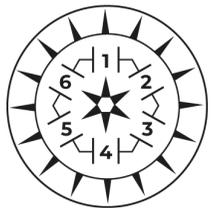


TRADE WINDS BLOW

STATUS ★



FINAL ROUND



DUTIES ↕

				2					
				1					
●	4	6	2	1	6	2	5	1	
		⚓	★	6	5	1	4	3	2
●	4	3	5	3	6	4	3	5	
		⚓	⚓		⚓	⚓			

CARGO ⚓

SELL CARGO & RECRUIT A SAILOR AT SETTLEMENTS

KEY: ⚓ ANY ● FRUIT ▲ SPICE ☠ HIDE ⬛ GEM

	3	4	5		3	4	5
●	○	○	★*	☠	○	○	★*
▲	○	○	★*	⬛	○	○	★*

* MAX ONE STAR FOR CARGO

SCORE

⚓	ISLAND GOLD TOTAL
⚓	1/4/9/16/25/36/49 FOR OCEAN REGIONS EXPLORED
⚓	SOLD CARGO + 1 GOLD PER UNSOLD
⚓	2 GOLD PER UNEXHAUSTED HEROIC SAILOR
☠	14 GOLD IF DREAD IS DEFEATED
★	3 GOLD PER LEGENDARY STAR
	TOTAL

SAILORS ⚓

SAILOR +/-1 TO ANY DIE
HEROIC TREAT ANY DIE AS WILD

⚓	⚓	⚓
⚓	⚓	⚓
⚓	⚓	⚓
⚓	⚓	⚓
⚓	⚓	★
⚓	⚓	⚓